



## ***Strike Suit Zero – Out Today***

*Mac and Linux versions confirmed*

**Guildford, 23<sup>rd</sup> January 2013:** Development studio Born Ready Games is thrilled to announce that *Strike Suit Zero* will be available to pick up today after 7pm CET on Steam, Green Man Gaming and GamersGate - for €18.99. Additionally, the developer has now officially confirmed that there will be Mac and Linux versions of the game later this year.

Following an amazing response to the [Kickstarter](#) campaign in 2012, \$174,804 has been pledged by eager gamers awaiting the arrival of this beautifully styled space shooter.

*Strike Suit Zero* promises to delight fans, due largely to the professional talent on board its development team. The game features highly detailed mecha and spaceship designs by renowned mecha designer **Junji Okubo** (*Steel Battalion*, *Appleseed*), and a wonderfully atmospheric score created by **Paul Ruskay** (*Homeworld*) and **Kokia** (*Tales of Innocence*, *Origins: Spirits Of The Past*).

In addition to the Mac and Linux versions, Born Ready Games has previously confirmed that there will be Oculus Rift support planned for later in the year.

James Brooksby, CEO at Born Ready Games said "We are incredibly excited that the launch day for *Strike Suit Zero* on PC has finally arrived. We've received overwhelming support from our community, and would like to extend special thanks to our backers on Kickstarter. We hope everyone is as ecstatic to see the finished result as we are!"

For further information about the game please visit [www.strikesuitzero.com](http://www.strikesuitzero.com) or to view the latest assets please follow: <http://ssz.icomedia.eu/>

### **About Born Ready Games**

Founded in Spring 2012, Born Ready Games is a UK-based independent developer and publisher of video games. In January 2013, they release the PC version of the space combat game *Strike Suit Zero*, in which players battle to save the Earth from imminent destruction using a transforming fighter craft known as the "Strike Suit". The team is also working on a Mac and Linux as well as Oculus Rift compatible version of the game, which shall be released later in the year.

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